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About This Game

After the battle for Vapeland, the robot Pip and his team decided to attack the planet Kokostan. They equipped the spacecraft and made an intergalactic leap, but something went wrong and the robots did not go to Kokostan, but to a completely different world - Narkoland. Immediately as they left the ships they were surprised, since the graphics in this world are low-poly. After a while, our robots met others - the enemies from Kokostan, who also got into this world, and between them a skirmish ensued.

All were killed, only the robot Pip was left, who needs to get out of this planet, incidentally destroying enemies.

You play for the robot Pip, and you need to get out of the planet Narkoland, destroy enemy robots and find the way to Kokostan.

Features:

- Continued Robots Attack On Vapeland
- An unusual mix of low-pole + normal graphics
- Good graphics and powerful engine Unreal Engine
- Game genre: 3d shooter game
- Simple and fun gameplay (running around, shooting robots)
- Good soundtrack
- Steam achievements

Title: Robots 2 Unknown World
Genre: Action, Adventure, Casual, Indie
Developer:
Nikita "Ghost_RUS"
Publisher:
Ghost_RUS Games
Release Date: 13 Jul, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows XP\Vista\7\8\10

Processor: Intel Core I5

Memory: 4 GB RAM

Graphics: NVIDIA GeForce 400 series or AMD Radeon HD 6000 series, 1GB Video Card (Minimum Shader Model 2.0)







DirectX: Version 10

Storage: 2500 MB available space

Sound Card: DirectX Compatible Sound Card with latest drivers

English

BATTLE RESULT

 Lv15 RANK UP!! Next: 0001070	 Lv15 RANK UP!! Next: 0001051	 Lv15 Next: 0000197
 Lv15 RANK UP!! Next: 0001051	 Lv16 RANK UP!! Next: 0001325	 Lv13 RANK UP!! Next: 0000325
 Lv1 Next: 0000200		



Remilia Scarlet



Kukuku...another wonderful pawn for my collection





On Rusty Trails is a great platformer that uses multiple mechanics. The story revolves around Elvis, who just had their house destroyed by a meteor. Elvis remembered they had insurance that granted a new house for free and set off. The idea, concept, and reason to traverse the area is great. I found On Rusty Trails through a discount from crafting badges. If you like platformers, you will like On Rusty Trails.. I was really excited to play Infliction after playing the demo which was TERRIFYING and really fun. Hits on some heavy themes in a good way, obvious how much care and attention has gone into this. All the individual items are really crafted, and the ambience and environment are chilling. Immediately gets you into the mood and had my heart racing throughout. Highly recommend!. Fifteen men on a dead man's chest
Yo Ho Ho and a bottle of rum!

A good visual novel about pirates, special attention is attracted by interesting characters, each one is unique, each has its own story.

5/5.. Elementary offers up some interesting 3-D aspects and good graphics which makes it stand out from the other HOG's I've played. This game has the usual things you'd expect: objects to collect, multiple scenes and a cliché small story. However, the implementation of a rotating 3-D scene is unique and creates a different challenge. Some objects might not be visible from your current view, so you must swivel around the scene to get a good look at everything. You can also zoom in a little to get a better look at things. The control scheme for this is rather clunky and the devs could have at least used the keyboard for part of the controls.

The graphics are surprisingly good and stylized well. Even at 1440p everything is crisp and plays at 60fps.

The actual scenes themselves are nice and offer up quite a challenge at some points. I played on Expert and admit I had to use the hint button more than once as I was absolutely stuck.

The dialog is not spoken but can elicit a smile here and there.

The game has numerous puzzles that also need to be solved along the way. Some can be a little tricky but nothing too challenging.

One thing that could help would be to add a small picture next to the item you need to collect. Sometimes I had no idea what the object would look like in the game. It did this for some objects, but really needs it for all of them.

You are also ranked after each scene for how quickly you completed it and how many hints you used. This is a pointless rating system as it doesn't affect the game and there are no achievements.

Pros

- +60fps
- +Crisp visuals and nice graphics even at 1440p
- +Mildly funny dialog
- +3-D scenes require rotating to find items
- +Expert mode can be challenging

Cons

- +Initial item recognition (small picture should be added next to item name)
- +Clunky controls for zooming and rotating
- +Dialog not spoken
- +Level ranking system serves no purpose

6/10 Slightly above average

. I got it for a really low price. Definitely worth it.

Unfortunately i don't have a 3D printer.. 5min of gameplay (i have a full commentary free run of all 3 levels on my channel)

<https://www.youtube.com/watch?v=yCLeTB9oO6s>

the level select screen was black for me but i saw a vid of it so i knew where to click. if you get this L1 is on the top part, L2 is

in the middle, & L3 is on the lower part.

~ABOUT THIS GAME~

Game type-3d sidescroller/FPS

* 3 levels with 2 boards each (6 in all)

* The 2nd parts are fps but only the 3rd level give you an area you can move around in.

~MY OPINION~

This game isn't something you would call good in any way but it does have more than a few lol moments. The game isn't all that long ether but level 2 can be difficult and i have to admit part 2 of the 3rd board was the most enjoyable part of the game.

If you like this review check out my steam group

<http://steamcommunity.com/groups/Blinkdog>

Amazing idea...i love it. Disappointing... The Serafina games I very much enjoyed. But this game was annoying, Not very pretty, not many choices to make and also downright boring at times. They can't all be homeruns I guess.... Disappointing. It had such potential.

The puzzles are unintuitive, the voice acting is strained and/or amateurish, and the writing needs work. The only pleasing character is the shopkeeper in the Chinese shop, but he's only got a few lines, unfortunately.

The plot is okay, but the way the characters bicker stopped being entertaining after about the first hour of play. For some reason there is mutual animosity between nearly every character you come across, as if the game's author can't write any emotion other than irritation. The worst offenders are a part of your party and cannot be avoided.

I kept playing it because I wanted to get my money's worth, but at this point I'm actively not enjoying myself, so I'm quitting. I already figured out what the villains are most likely up to, anyway, and that was the only interesting thing in the whole mess.. Eventually, got this MOD to be able to run. I guess it had to sit & stew for a couple weeks and a patch or two before it would run. The boot time with this conversion enabled is just horrific, but it eventually comes up. No idea why it says 0 hours, but I have many many hours on this.

(I run this on a server for others to use)

People can join, and it is interesting - but there needs to be a way to modify the full conversion in some way to keep it active for people to want to play. It just gets stagnant after months otherwise. Mods for Primitive+ that enable mods don't seem to work at all.

Its a good idea, just needs some ability to flesh out how it could be modified to be better by the admins.... I tried playing this charming little title and actually liked everything for about 10-15 mins :p, no but really this game is dead, the message board is dead, online matchmaking is just a loading screen of sadness now and to top it all off... it's kinda cool at first and that pisses me off really because I want to 100% hate this game but can't all in all lol :/. Soooo pretty much the graphics aren't bad and even the music isn't horrible, in fact if I was on steam during its release I'd be writing a positive review I'm sure so honestly it's depressing to see RoShamBo in it's current decaying state. The fact that it's still a pay to win at this point is stupid beyond comprehension as well considering thats a dead dog game like this can't possibly be played enough to warrant a payment system anymore and should be taken off until further notice.

I just think this could have been cool if done right in start of things and they weren't and thats that lol, I give this game a 3/10 because of potential at one point and the graphic and sound isn't bad, I am deleting this title once I'm done posting this but message me if anyone plays this game still, I'm truly curious to find out why haha :p.. This game revolutionized the series, It abandoned the older open-world sandbox and replaced it with, dare I say the greatest sidesrollers to date, BRAVO, a msut buy and trust me it is PHENOMONAL! The story transcends reality and makees you think as much as bioshock or Deus Ex.. No variety of levels or atmosphere. Potential though.

Unfortunately, no updates since August. Hopefully this isn't dead. If it was actively developed still I'd say go for it. The tactical view is actually amazing.

But looking at how big the campaign is, if this is as much as the game will ever offer, it's not worth it's current price of \$20 as of Feb 2016.

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